( **3 Hours** )

Paper / Subject Code: 42456 / Internent Communication Engineering (DLOC - III)
lov-2019 1T01027 - B.E.(Electronic & Telecommunication Engineering)(SEM-VII)(Choice Base) / 42456 -Internent Communication Engineering (DLOC - III) 76098

(Total Marks: 80)

N.B.	<b>:</b> (1	) Question No.1 is compulsory.	STA
	(2	2) Answer any three out of remaining five Questions.	
	(3) Assumptions made should be clearly stated.		
	(4	) 'Marks' to the right indicate full marks.	
	(5	5) Illustrate answers with <b>sketches</b> whenever <b>required.</b>	A 10
	(6	5) Answer to questions should be grouped and written together.	
1	<b>A</b> 44 -		
1.		mpt any 4:	
		Explain the "Tunneling Procedure" in IPv6 protocol.	05
	<b>b</b> )	Explain the different RTCP messages used for real time communication.	05 05
	c)	Explain the need of audio or video compression in multimedia communication.	05
	<b>d</b> )	Differentiate between leaky bucket and token bucket methods of traffic shaping.	05 05
	e)	How is SCTP association different with respect to TCP connection establishment?	05
2	- )	An ICD is grounded a block of address as starting with 100 200 0 0/10	12
2.	a)	An ISP is granted a block of addresses starting with 190.200.0.0/16.  What is the meaning of "/16"?	12
		7/2×2/2/2/2/2/2/2/2/2/2/2/2/2/2/2/2/2/2/	
		This ISP needs to distribute these addresses to three groups of customers as follows:	
		i) First group has 64 customers each needing 256 addresses.	
		ii) Second group has 128 customers each needing 128 addresses.	
		iii) Third group has 128 customers each needing 64 addresses.	
		Allocate the sub-blocks and find out how many addresses are still available after these	
	1.	allocations.	00
	b)	With the help of a transition diagram, explain DHCP protocol. Also, calculate the	08
		renewal and rebinding time if lease time provided is 8 hours.	
3.	a)	Explain the different traffic scheduling techniques used for providing QoS.	10
<i>J</i> .	<b>b</b> )	Explain in brief the characteristics "Jitter", "timestamp", "Mixing" and "Translation"	10
	D)	in real time audio and video communication with respect to RTP.	10
		in rear time audio and video communication with respect to KTT.	
4.	a)	Elaborate on PGP scenarios for Application layer security.	10
••	~~7_9	Explain how DNS queries are resolved by iterative and recursive methods and also	10
		explain why caching is required in DNS?	10
SE			
<b>5.</b> .	a)	Compare the procedures: streaming of stored audio/video, streaming live audio/video	10
557	Z Z Z Z	and interactive audio/video over Internet.	
	<b>b</b> )	Explain MPEG for video compression in detail with reference to JPEG compression.	10
Z Z 2	600		
65 S	Writ	te a note on (any four):	20
200	(C) V	SSL/TSL protocol for transport layer security	
		H.261	
M. B.	10.0	ICMPv6 messages	
		RSVP : reservation protocol	

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