A/SEM- V(CBSGS)/Soft Computing/May-2016

QP Code: 26740

		[Total Marks: 80	
		(3 Hours)	8
N.B.:			
		1) Question No.1 is compulsory.	
		Attempt any four from the remaining six questions.	0
		Use of calculator is allowed.	d
Q.1		Attempt the following	1. 1
N.T	A)	What is fuzzification? Explain in brief intuition method.	5
+	B)	Explain in brief reinforcement learning.	5 5
	C)	Write a short note on mutation operator in GA.	
	D)	Differentiate between Hard Computing and Soft Computing.	5
Q.2	A)	What is defuzzification? What are the different methods of defuzzification	8
4.0	1.,	process?	
	B)	Explain architecture of Adaline with its training algorithm.	7
Q.3	A)	Using Zadeh's notation, determine the λ-cut sets for the given fuzzy sets:	8
755.5		$A = \left\{ \frac{0}{x1} + \frac{0.1}{x2} + \frac{0.2}{x3} + \frac{0.3}{x4} + \frac{0.4}{x5} + \frac{0.5}{x6} + \frac{0.6}{x7} \right\}$ $B = \left\{ \frac{1}{x1} + \frac{0.9}{x2} + \frac{0.8}{x3} + \frac{0.7}{x4} + \frac{0.6}{x5} + \frac{0.5}{x6} + \frac{0.4}{x7} \right\}$	
		$(x_1 \ x_2 \ x_3 \ x_4 \ x_5 \ x_6 \ x_7)$	
		$B = \left\{ \frac{1}{-1} + \frac{0.9}{-1} + \frac{0.8}{-1} + \frac{0.7}{-1} + \frac{0.8}{-1} + \frac{0.4}{-1} \right\}$	
		Express the following for $\lambda=0.4$	
		1. \overline{A} 2. $\overline{A} \cup B$ 3. $\overline{A} \cap B$ 4. $\overline{A} \cup \overline{A}$ 5. $\overline{A} \cap \overline{B}$ 6. $\overline{A} \cup \overline{B}$ 7. $\overline{A} \cap \overline{B}$ 8. $\overline{A} \cup \overline{B}$	
	B)	Explain in brief fuzzy approximate reasoning.	7
		n. 1.1. In Late is dissidual and Multi-parson furgy decision making techniques	8
Q.4	A)	Explain in brief individual and Multi-person fuzzy decision making techniques with the help of suitable example.	
	B)	Consider two fuzzy sets R and S	7
	2)	Y1 Y2 Z1 Z2 Z3	
		R = X1 0.4 0.6 $S = Y1 1 0.4 0.3$	
		X2 0.3 0.5 Y2 0.7 0.2 0.4	
		Find Max-min composition T = R . S and Max-product composition U = R . S	
		What is Fuzzy Inference system (FIS)? Explain it along with its types.	8
Q.5	100000	and the second s	7
	B)	Explain encoding techniques in GA.	
		Explain chedding scenniques in	
Q.6	(A)	Using infercace method, find the membership values for each of the triangular	8
	,	shapes (I, R, E, IR, T) for each of the following (all in degrees):	
		1) 20, 40, 120	
		if) 45, 45, 90	7
	B)	Explain in brief architecture of Fuzzy Logic Controller (FLC).	
0.	,	Write a short note on any three	15
Q.		i) Associative Memory Networks	17.7
	4	ii) Crossover operator in GA	
	1	Control of the Contro	
76	A.		
To.	1	iv) Operations on Fuzzy Relations	