1/4

Q. P. Code: 515102

Marks: 80

[8]

Duration: 3 Hrs

N.B: (1) Question 1 is compulsory.

(2) Attempt any four out of remaining six questions.

- (3) Assume any additional data, if required, but justify the same.
- (4) Figures to the right indicate full marks for that question.
- (5) Use of calculator is allowed.

Q.1) a) Solve the following LPP using graphical method

Maximize Z=5X₁+8X₂

Subject to $15X_1+10X_2 \le 180$

 $10X_1 + 20X_2 \le 200$

 $15X_1 + 20X_2 \le 210$

and $X_1, X_2 \ge 0$

b) Solve the following assignment problem and find the optimum assignment that will result in [10] minimum man hours needed.

Jobs

Workers

	A	В	C	D	E
P	10	12	15	12	8
Q	7	16	14	14	11
R	13	14	7	9	9
5	12	10	11	13	10
T	8	13	15	11	15

Q.2) a) Solve the following LPP by Simplex Method

Maximize Z=300X₁+200X₂

Subjected to, $5X_1+2X_2 \le 180$

 $3X_1 + 3X_2 \le 135$

And $X_1, X_2 \ge 0$

b) Find the initial basic feasible solution for the following transportation problem by Vogel's approximation Method. [7]

7	100		
3	1	7	4
2	6	5	9
8	3	3	2

To

Demand 250 350 400 200

Supply

300

400

500

[TURN OVER]

Q.3) a) Solve the following LPP using Big-M Method.

Minimize
$$Z=2X_1+X_2+X_3$$

Subjected to, $4X_1+6X_2+3X_3 \le 8$
 $3X_1-6X_2-4X_3 \le 1$
 $2X_1+3X_2-5X_3 \ge 4$
and $X_1,X_2,X_3 \ge 0$

[8]

b) Suppose the following estimates of activity times (days) are provided

ime		-
4	-	

Ontimistic time	Most Likely time	Pessimistic time
Optimistic time	3	3
1	3	5
3	4	16
4	5	6
3	5	/
5	6	13 0
Δ	7	10
6	8	10
	Optimistic time 1 3 4 3 5 4	Optimistic time

i)Draw a network ii)Find the expected duration and variance for each activity.

ii) Find the critical path of the project

Q.4) a) Five jobs are to be processed at three machines A,B and C in the order ABC. The time taken by each job on the three machines is given below.each machine can process one job at a time Determine the optimum sequence for the jobs and total elapsed time also find the idle time for Each machine.

Task	1	2	3	4	5
A	07	12	11	9	8
D A	8	9	5	6	7
6	11	13	9	10	14

b) Find the optimal strategies and value of the game where pay-off matrix of the two player is given by

Player A

	Player	В	
	B1	B2	В3
A1	-1	2	1
A2	1	-2	2
А3	3	4	-3