

QP CODE: 25876

[Total Marks: 80

(3 Hours)

N.B.

Question No. 1 is compulsory. i) Solve any three question from five. ii) iii) Figure to the right indicates marks. Assume suitable data wherever necessary with justification. iv) (a) Define Robot and Robotics 05 (b) Explain in brief various programming modes of Robots 05 (c) what are various robot reference frames 05 (d) Give various definitions used to characterize Robot specifications 05 2 10 (a) Explain various Robotic components. (b) Calculate the joint variables of the robot for which we desire to place 10 the origin of the hand frame of a cylindrical robot at  $[3,4,7]^T$ . (a) Consider the following parameters of SCARA robot. 10  $Q = [\pi/6, \pi/3, 120, \pi/4]$ D = (877, 0, q3, 200)A = (425, 375, 0, 0)represent the tool tip position and orientation in the form of Tool Configuration Vector. (b) Explain various types of classification of Robots. 10 The coordinates of point P in mobile frame are given as: 10  $[P]^{M} = [2,3,4]^{T}$ Initially, both the frames are coincident. A fundamental rotation along the first axis R1  $(\Theta)$  is applied with 0 degree. Calculate the coordinates of point P in the fixed frame.

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(b) The coordinates of point Q in mobile frame are given as :  $[Q]^{M} = [5,0,0]^{T}$ Initially, both the frames are coincident.

Then we apply three rotation transformation functions as follows:

- (i) R1  $(\Theta 1)$ = 90 degree
- (ii) R2 ( $\Theta$ 2)= 90 degree
- (iii) R3 ( $\Theta$ 3)= 90 degree

All the rotations are along the fixed axis. Calculate the coordinates of point Q in the fixed frame.

5 (a) The Jacobian of a robot at a particular time is given. Calculate the linear and angular differential motions of the robot's hand frame for the given joint differential motions.

$$\mathbf{J} = \begin{bmatrix} 2 & 0 & 0 & 0 & 1 & 0 \\ -1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 2 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \quad \mathbf{D} \boldsymbol{\Theta} = \begin{bmatrix} 0 \\ 0.1 \\ -0.1 \\ 0 \\ 0 \\ 0.2 \end{bmatrix}$$

(b) What is the concept of motion planning in robotics?

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6 Write short notes on any two

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- (a) Bug1 and bug 2 algorithms.
- (b) Wave-front Planner
- (c) Silhouette methods

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