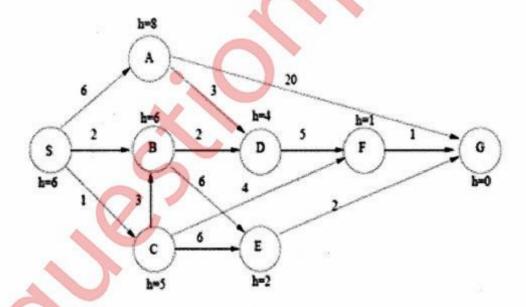
Q. P. Code: 811600

## (3 Hours)

Total Marks: 80

- N.B. 1. Question No. 1 is compulsory
  - 2. Attempt any three (3) out of remaining five (5) questions
  - 3. Assume suitable data if necessary and justify the assumptions
  - 4. Figures to the right indicate full marks
- Q1 Attempt an four (4) from the following
  - [A] Define AI. What are applications of AI? [05]
  - [B] Define heuristic function. Give an example heuristics function for 8- [05] puzzle problem. Find the heuristics value for a particular state of the Blocks World Problem.
  - [C] Compare Model based Agent with Utility based Agent. [05]
  - [D] What are the problems/frustrations that occur in hill climbing [05] technique? Illustrate with an example
  - [E] What is supervised learning and unsupervised learning? Give example [05] of each.
- Q2 [A] Consider the search problem below with start state S and goal state G. The transition costs are next to the edges and the heuristic values are next to the states. What is the final cost using A \* search.



- [B] Explain the architecture of Expert System. What are advantages and [10] limitations of Expert System?
- Q3 [A] Explain with example various uninformed search techniques. [10]
  - [B] Illustrate Forward chaining and backward chaining in propositional logic with [10] example

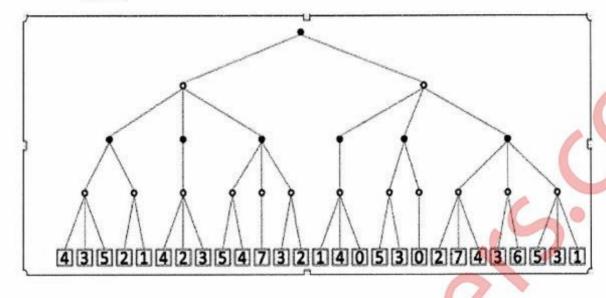
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2

Q. P. Code: 811600

Q4 [A] Apply alpha-Beta pruning on following example considering first node as MAX

[10]



[B] Explain a partial order planner with an example.

[10]

Q5 [A] Consider the following facts about dolphins:

[10]

Whoever can read is literate. Dolphins are not literate. Some dolphins are intelligent.

- (i) Represent the above sentences in first order predicate logic (FOPL).
- (ii) Convert them to clause form
- (iii)Prove that "Some who are Intelligent cannot read" using resolution technique
- [B] What is Uncertainty? Explain Bayesian Network with example

[10]

Q6 Write short note on any two of the following:

[20]

- (i) Steps in Natural Language Processing
- (ii) Decision Tree Algorithm with an example
- (iv) Genetic Algorithms